

Norton Indoor League

Format and Rules

1. Entry Requirements

- a. All entrants must be a current member of Norton Archers
- b. An indoor handicap for the current indoor season is needed. If an entrant does not know their indoor handicap, they should contact the club records officer.
- c. The bow styles permitted are as follows:
 - i. Compound
 - ii. Recurve
 - iii. Recurve Barebow
 - iv. Longbow
- d. All entries must be made on or before the announced deadline, using any of the announced methods.
- e. Archery GB rules of shooting apply, except where a rule conflicts with one in this document.

2. Handicaps

- a. Handicaps will initially be set according to each competitor's Archery GB indoor handicap.
- b. Before each match, competitors should look up their allowance on the chart labelled "Allowances" and write the appropriate value in the designated area of their score sheet.
- c. For league matches, competitors should add their *match allowance* to their score to get their final score. This is used to determine the result of the match.
- d. For knockout matches, competitors should add their *set allowance* to their set score to get their final set score. This is used to determine the result of each set.
- e. Each competitor's handicap must be reassessed after each match. Competitors should refer to the chart labelled "Handicaps" to enable them to do this.
- f. Competitors are responsible for their own handicap assessments but the club records officer will check them to resolve any mistakes.

3. League Stage

- a. Competitors must complete a single match against each of the other competitors.
- b. Competitors are responsible for organising their own matches during club sessions.
- c. Competitors may complete more than one match per session.
- d. Match Format.
 - i. An end shall consist of three arrows.
 - ii. One end of sighters may be shot before each match.
 - iii. Five scored ends shall be shot by both competitors.
 - iv. Targets will be placed 20 yards from competitors.
 - v. 60cm metric target faces are to be used. These can be either full or 3-spot.
 - vi. Competitors must shoot on the same boss, but not at the same target face.
 - vii. Where possible, both competitors should shoot simultaneously.
 - viii. Standard 10-zone scoring will be used.
- e. Match scores should be completed in full, signed by both competitors and submitted via the club scores box.
- f. League Points.
 - i. Competitors will score 3 points for a win.
 - ii. Competitors will score 1 point for a draw.
 - iii. Competitors will score 0 points for a loss.
 - iv. If a competitor loses by 5 points or fewer, they are awarded a bonus point.

- v. Regardless of outcome, a bonus point is awarded for a competitor shooting to their handicap or better (scoring 1440 or more after handicap is applied).
- g. League positions will be determined in the following order:
 - i. League points scored (most to least)
 - ii. Bonus points scored (most to least)
 - iii. Total match points scored (most to least)
 - iv. Number of matches won (most to least)
- h. The league table will be updated after each session and displayed by the sign-in table.
- i. All matches must be completed on or before the announced deadline.
- j. Competitors are required to complete as many of their matches as possible.
- k. When the league stage is over, the top three competitors will be awarded medals for their respective places and the top eight will qualify for the knockout stage.

4. Knockout Stage

- a. This will be held in a single session, to be announced during the league stage.
- b. Competitors must complete a single match against their drawn opponent.
- c. The draw. Competitors will be drawn against each other based on their final places in the league stage.

- i. Quarter Finals

A	1 st Place	8 th Place
B	2 nd Place	7 th Place
C	3 rd Place	6 th Place
D	4 th Place	5 th Place

- ii. Semi Finals

E	Winner of A	Winner of D
F	Winner of B	Winner of C

- iii. Final

Winner of E	Winner of F
-------------	-------------

- d. If a competitor does not attend the knockout session, they forfeit their match.
- e. Match format.
 - i. A set shall consist of 3 arrows.
 - ii. One set of sighters may be shot before each match.
 - iii. After each set, the competitor with the highest score (after handicaps are applied) is awarded 2 set points.
 - iv. If a set is tied, each competitor is awarded 1 set point.
 - v. The first competitor to reach 6 set points wins the match.
 - vi. If both competitors reach 6 set points at the same time, additional sets are shot until one competitor has more set points than the other.
 - vii. The winning competitor progresses to the next round and the losing competitor is eliminated.
 - viii. Targets will be placed 20 yards from competitors.
 - ix. 60cm metric target faces are to be used. These can be either full or 3-spot.
 - x. Competitors must shoot on the same boss, but not at the same target face.
 - xi. Where possible, both competitors should shoot simultaneously.
 - xii. Standard 10-zone scoring will be used.

- f. The winner of the final match is declared the Norton Indoor League Champion for the current season, and is awarded a trophy.